

# **ROCK RAIDERS**

## **TASK**

## **TICK LIST**

## MINI FIG SKILLS

Pilot  
Geologist.  
Driver  
Sailor  
Explosions / Demolition Expert  
Constructions Engineer

## VEHICLES

Small Hoverboard.  
Small Digger.  
The Rapid Rider  
Small Transporter Truck  
Small Helicopter.  
The Loader-Dozer  
The Granite Grinder  
Attack Catamaran.  
Large Driller  
Large Hovercraft.  
Large Hovercraft + Transporter  
The Tunnel Transport  
Geological/Teleport Remote Unit

## BUILDINGS

Crystal Refinery  
Barrack  
Information/Geological Center  
Repair Center  
Dock  
Small Guard Turret  
Semi-Automatic Guard Turret  
Transporter Platforms  
Stores  
Ore Refinery  
Upgrade Building  
Large Teleport pad

## TOOLS

Spade  
Drill  
Hammer  
Spanner  
Hand-Laser

Dynamite  
Pusher gun  
Freezer gun

Crystals  
Power Crystals  
Raw Ore  
Processed Ore  
Barriers  
Dynamite

Crystals

Power Crystals

Raw Ore

Processed Ore

#### Terrain Types

Soft Rock  
Medium Rock  
Hard Rock  
Impassable Rock.  
Ice  
Lava  
Water  
Rubble

### OBJECTS

Lego men

### LEGO MEN ACTIONS

Drilling large block  
Drill small block 'v' tunnel  
Clearing rubble  
Re-enforcing walls  
Fleeing enemies  
In / out vehicles  
Driving vehicles  
Eating  
Defend against RM  
Carry objects  
Place objects  
Auto collect objects  
Place dynamite  
Collect  
    Crystals  
    Ore  
    Barriers  
    Dynamite  
Load up crystals to refinery  
Collect tools  
    Spade  
    Drill  
    Laser  
    Dynamite  
    Pusher gun  
    Freezer gun  
    Mini mining Laser  
  
Upgrade to higher levels  
Use pusher gun on creatures  
    RM  
    Scorpion  
Train new Lego men in skills  
    Pilot.  
    Geologist.  
    Driver.  
    Sailor.

Demolition Expert.  
Constructions Engineer.

Walking to position  
Energy going down  
    With time  
    As actions performed  
Go for food when hungry  
Eating food  
    Animation  
    Energy restored  
Flee from creatures  
  
Drop load if too heavy  
    More frequent when tired.

### **GAME OPTIONS**

Place building / can not place terrain, units, other buildings  
Select to dig  
Select to move to  
Select to scan  
Select individual unit / units  
Automatically assign units  
Quit game  
Select multiple actions (dig in same spot)  
DE-select actions

### **BUILDINGS**

Try to build on  
    Soft Rock  
    Medium Rock  
    Hard Rock  
    Impassable Rock.  
    Ice  
    Lava  
    Water  
    Rubble  
    Electric fences  
    Other buildings  
    Mini-figures  
    Vehicles  
  
Place  
    Can not place  
    Power on/off  
    Auto shock Rm's  
    Powered from buildings  
    Powered down if building removed  
Damaged / destroyed by creatures  
    RM  
Repairs to buildings  
    Manual  
    Automatic  
Teleport – mini-fig

#### Crystal Refinery

- Dependancy correct
- Construction crystals/ore units
- Teleport animation
- Powered
- Switch working on/off
- Show damage
- Destroyable
- Deletable
- Animation working
- 1st person view
- Stats help – correct data
- Animation in/out for crystal
- Multiple units trying to put crystals in
- Processed crystal comes out

#### Barrack

- Dependancy correct
- Construction crystals/ore units
- Teleport animation
- Powered
- Switch working on/off
- Show damage
- Destroyable
- Deletable
- Animation working
- 1st person view
- Stats help – correct data

#### Information/Geological Center

- Dependancy correct
- Construction crystals/ore units
- Teleport animation
- Powered
- Switch working on/off
- Show damage
- Destroyable
- Deletable
- Animation working
- 1st person view
- Stats help – correct data

#### Repair Center

- Dependancy correct
- Construction crystals/ore units
- Teleport animation
- Powered
- Switch working on/off
- Show damage
- Destroyable
- Deletable
- Animation working
- 1st person view
- Stats help – correct data

#### Dock

- Dependancy correct
- Construction crystals/ore units
- Teleport animation
- Powered
- Switch working on/off
- Show damage
- Destroyable
- Deletable
- Animation working
- 1st person view
- Stats help – correct data
- Construction only adjacent to water

#### Small Guard Turret

- Dependancy correct
- Construction crystals/ore units
- Teleport animation
- Powered
- Switch working on/off
- Show damage
- Destroyable
- Deletable
- Animation working
- 1st person view
- Stats help – correct data

#### Semi-Automatic Guard Turret

- Dependancy correct
- Construction crystals/ore units
- Teleport animation
- Powered
- Switch working on/off
- Show damage
- Destroyable
- Deletable
- Animation working
- 1st person view
- Stats help – correct data

#### Transporter Platforms

- Dependancy correct
- Construction crystals/ore units
- Teleport animation
- Powered
- Switch working on/off
- Show damage
- Destroyable
- Deletable
- Animation working
- 1st person view
- Stats help – correct data
- Teleport vehicle

Small Hoverboard.  
Small Digger.  
The Rapid Rider  
Small Transporter Truck  
Small Helicopter.  
The Loader-Dozer  
The Granite Grinder  
Attack Catamaran.  
Large Driller  
Large Hovercraft.  
Large Hovercraft + Transporter  
The Tunnel Transport  
Geological/Teleport Remote Unit

## Stores

Dependancy correct  
Construction crystals/ore units  
Teleport animation  
Powered  
Switch working on/off  
Show damage  
Destroyable  
Deletable  
Animation working  
1st person view  
Stats help – correct data  
Collect tools  
    Spade  
    Drill  
    Hammer  
    Spanner  
    Hand-Laser  
    Dynamite  
    Pusher gun  
    Freezer gun  
    Crystals  
    Power Crystals  
    Raw Ore  
    Processed Ore  
    Barriers  
Deposit at the stores  
    Spade  
    Drill  
    Hammer  
    Spanner  
    Hand-Laser  
    Dynamite  
    Pusher gun  
    Freezer gun  
    Crystals  
    Power Crystals  
    Raw Ore  
    Processed Ore

#### Ore Refinery

- Dependancy correct
- Construction crystals/ore units
- Teleport animation
- Powered
- Switch working on/off
- Show damage
- Destroyable
- Deletable
- Animation working
- 1st person view
- Stats help – correct data
- Animation in/out for ore
- Multiple units trying to put ore in
- Processed ore comes out

#### Upgrade Building

- Dependancy correct
- Construction crystals/ore units
- Teleport animation
- Powered
- Switch working on/off
- Show damage
- Destroyable
- Deletable
- Animation working
- 1st person view
- Stats help – correct data

#### Large Teleport pad

- Dependancy correct
- Construction crystals/ore units
- Teleport animation
- Powered
- Switch working on/off
- Show damage
- Destroyable
- Deletable
- Animation working
- 1st person view
- Stats help – correct data

### VEHICLES

#### Get in

- Small Hoverboard.
- Small Digger.
- The Rapid Rider
- Small Transporter Truck
- Small Helicopter.
- The Loader-Dozer
- The Granite Grinder
- Attack Catamaran.



	Large Driller
	Large Hovercraft.
	Large Hovercraft + Transporter
	The Tunnel Transport
	Geological/Teleport Remote Unit
Get out	
	Small Hoverboard.
	Small Digger.
	The Rapid Rider
	Small Transporter Truck
	Small Helicopter.
	The Loader-Dozer
	The Granite Grinder
	Attack Catamaran.
	Large Driller
	Large Hovercraft.
	Large Hovercraft + Transporter
	The Tunnel Transport
	Geological/Teleport Remote Unit
Teleport down	
	Small Hoverboard.
	Small Digger.
	The Rapid Rider
	Small Transporter Truck
	Small Helicopter.
	The Loader-Dozer
	The Granite Grinder
	Attack Catamaran.
	Large Driller
	Large Hovercraft.
	Large Hovercraft + Transporter
	The Tunnel Transport
	Geological/Teleport Remote Unit
Visible Damage	
	Small Hoverboard.
	Small Digger.
	The Rapid Rider
	Small Transporter Truck
	Small Helicopter.
	The Loader-Dozer
	The Granite Grinder
	Attack Catamaran.
	Large Driller
	Large Hovercraft.
	Large Hovercraft + Transporter
	The Tunnel Transport
	Geological/Teleport Remote Unit
Destroyed	
	Small Hoverboard.
	Small Digger.
	The Rapid Rider
	Small Transporter Truck
	Small Helicopter.
	The Loader-Dozer
	The Granite Grinder

Attack Catamaran.  
 Large Driller  
 Large Hovercraft.  
 Large Hovercraft + Transporter  
 The Tunnel Transport  
 Geological/Teleport Remote Unit  
 Driving 3<sup>rd</sup> person  
     Small Hoverboard.  
     Small Digger.  
     The Rapid Rider  
     Small Transporter Truck  
     Small Helicopter.  
     The Loader-Dozer  
     The Granite Grinder  
     Attack Catamaran.  
     Large Driller  
     Large Hovercraft.  
     Large Hovercraft + Transporter  
     The Tunnel Transport  
     Geological/Teleport Remote Unit  
 Driving 1<sup>st</sup> person  
     Small Hoverboard.  
     Small Digger.  
     The Rapid Rider  
     Small Transporter Truck  
     Small Helicopter.  
     The Loader-Dozer  
     The Granite Grinder  
     Attack Catamaran.  
     Large Driller  
     Large Hovercraft.  
     Large Hovercraft + Transporter  
     The Tunnel Transport  
     Geological/Teleport Remote Unit  
 Terrain movement correct  
     Small Hoverboard.  
     Small Digger.  
     The Rapid Rider  
     Small Transporter Truck  
     Small Helicopter.  
     The Loader-Dozer  
     The Granite Grinder  
     Attack Catamaran.  
     Large Driller  
     Large Hovercraft.  
     Large Hovercraft + Transporter  
     The Tunnel Transport  
     Geological/Teleport Remote Unit  
 Drilling  
     Small Digger.  
     The Loader-Dozer  
     The Granite Grinder  
     Large Driller  
 Transport loads

Small Hoverboard.				
Crystals	Power Crystals	Raw Ore	Processed Ore	
The Rapid Rider				
Crystals	Power Crystals	Raw Ore	Processed Ore	
Small Transporter Truck				
Crystals	Power Crystals	Raw Ore	Processed Ore	
Small Helicopter.				
Crystals	Power Crystals	Raw Ore	Processed Ore	
The Loader-Dozer				
Crystals	Power Crystals	Raw Ore	Processed Ore	
Large Hovercraft.				
Crystals	Power Crystals	Raw Ore	Processed Ore	
Large Hovercraft + Transporter				
Crystals	Power Crystals	Raw Ore	Processed Ore	
The Tunnel Transport				
Crystals	Power Crystals	Raw Ore	Processed Ore	

#### Upgrades

Small Hoverboard.			
1	2	3	
Small Digger.			
1	2	3	
The Rapid Rider			
1	2	3	
Small Transporter Truck			
1	2	3	
Small Helicopter.			
1	2	3	
The Loader-Dozer			
1	2	3	
The Granite Grinder			
1	2	3	
Attack Catamaran.			
1	2	3	
Large Driller			
1	2	3	
Large Hovercraft.			
1	2	3	
Large Hovercraft + Transporter			
1	2	3	
The Tunnel Transport			
1	2	3	
Geological/Teleport Remote Unit			
1	2	3	

## CREATURES

### Rock monster

Throw rocks  
 Rock damage to Buildings  
 Hurt from Electric fences  
 Retreat when damaged  
 Throw Mini-figs if cornered  
 Capture crystals  
 React if hit

- Stomp to cause land slide
- No entry from re-inforced wall
- Can exit from re-inforced wall
- Attack other creatures

#### Scorpion

- Movement
- Flee from Slugs
- Destroyed
- Attack Mini-figs
- Attack Buildings
- Attack Vehicles
- Attack other creatures
- Electric fences
- Re-enforced walls – move through?

#### Snakes

- Movement
- Flee
- Destroyed
- Attack Mini-figs
- Attack Buildings
- Attack Vehicles
- Attack other creatures
- Electric fences
- Re-enforced walls – move through?

#### Bats

- Movement
  - General
  - Flocking away if scared
  - Flocking close –following
    - A mini-figure
    - A rock monster
    - A scavenger
- Flee
  - From dynamite
- Destroyed
- Attack Mini-figs
- Attack Buildings
- Attack Vehicles
- Attack other creatures
- Electric fences
- Re-enforced walls – move through?

#### Slimey Slugs

- Halt / stun
- Get on /off
- Steer
- Chase scorpions
- Movement
- Flee
- Destroyed
- Attack Mini-figs
- Attack Buildings

- Attack Vehicles
- Attack other creatures
- Electric fences
- Re-enforced walls – move through?

#### Spiders

- Movement
- Flee
- Destroyed
- Attack Mini-figs
- Attack Buildings
- Attack Vehicles
- Attack other creatures
- Electric fences
- Re-enforced walls – move through?

#### Scabby scavengers

- Movement
- Flee
- Destroyed
- Attack Mini-figs
- Attack Buildings
- Attack Vehicles
- Attack other creatures
- Electric fences
- Re-enforced walls – move through?
- Take equipment / upgrades from vehicles
  - Small Hoverboard.
  - Small Digger.
  - The Rapid Rider
  - Small Transporter Truck
  - Small Helicopter.
  - The Loader-Dozer
  - The Granite Grinder
  - Attack Catamaran.
  - Large Driller
  - Large Hovercraft.
  - Large Hovercraft + Transporter
  - The Tunnel Transport
  - Geological/Teleport Remote Unit

### TERRAIN

- Soft Rock
- Medium Rock
- Hard Rock
- Impassable Rock.
- Ice
- Tunnel supports
- Land slides
- Lava
- Water
- Cave-in's
- Hidden caves

Rock Monster temple.

## **ROUTINES**

- Map scrolling
- Map print
- Messages
- Text window displays and scrolls and clears
- Sound – 3D and panning

### **RADAR**

- Geologist scan
- Map updated

Air supply rating

## **INTERFACE**

- Loading
- Game over
- Stats Screen
- Quit yes/no
- Load / Save screen
- Credits
  - Rock Raiders
  - Lego Media
  - Data Design
  - Team credits
- Game won
- Game lost
- Retry
- Hi-score

## **ANCILLARY PROGRAMS**

- Loading screen
- Install